



Heycoach!!

Release Update

2.25 to 2.26

A bug in the game sheet capture program that affects the results for games where only one netminder (per team) were placed on the roster has been corrected

- 1. Registrations** All the reports dealing with registrations previously determined the division a player was registered for by their age. Now the division determination can be by age or by the division captured in “registration entry programs”. (this caters for kids who “play up a year”)
- 2. Data Distribution** Has the same changes made to it as the registration print programs.
- 3. Game Sheet Print** Now asks you to select which additional stats you want to report on.
- 4. Game Sheet Capture** We have tried to “speed up” the game sheet capture a bit by allowing the numeric entry of the shirt number of the penalized player/ goal scorer. When you click on the players “name box” in the penalty or goal tabs of this program a roster of the players appears and you would then select the desired player. With teams that have large benches this can be a bit tedious as you have scroll (or pgup/pgdown) to see the desired player and then select by clicking. These functions still remain but now if you enter the shirt number when the roster displays the system “shades in” the first player with the matching number. When the correct player is “shaded” you can hit enter to select (eg if you have shirts 6 and 67 on your team when the roster displays entering 6 will “shade” player and then when 7 is entered 67 then becomes “shaded”).
- 5. Ice Times** The capture of ice time per game has been added to the system. This is captured as an additional statistic in the game sheet capture (same as shots on) and is reported/analyzed in the Game Sheet, Team Comparison and player performance reports.

If you have any questions about or problems with the release contact us either by email at sport_support@heycoachsoftware.com or phone 416-449-4495 ext 350 during office hours EST.